



Based in Berlin, Plinga GmbH is Europe's largest publisher of 30 currently published games over 20 different social networks. Our 80 employees look after over 35 million active players in an ever-increasing market. We work together with well-known development studios in order to be able to offer a high-quality gaming experience. To support our team we are looking for a:

Graphic Design Intern

What will you do?

- Help with the development of character designs, icons and screens for our online games.
- See through advertising campaigns and support the creation of online advertising materials such as banners, flash banners and landing pages.
- Look after our company website.

What qualities do you have?

- You have some knowledge of Photoshop, Flash and Illustrator programs.
- Ideally you have experience with flash animation and character design.
- You're interested in the areas of media design, game design and marketing.
- You're characterised by your ability to work well in a team, your independence, openness and creativity.
- You share in our passion for amusing games, both on- and offline.
- You can spend at least 4 months with us.

What can we offer you?

- Flat hierarchies and a large amount of individual responsibility.
- Flexible working hours, a pleasant working environment and an attractive salary.
- You will work in the most attractive area of the New Economy, at the forefront of games and social media.
- You will form part of a successful and rapidly-expanding start-up company in the heart of Berlin.
- You will be integrated in a dedicated international team.

We look forward to receiving your online application in German or English, which should include your CV, relevant certificates and the length of your availability for an internship!

Your Plinga Team!

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